



2022 Winter League Tuesday Night Rules

Rules

1. All players will begin play no later than 6:30 PM. Warm-up begins at 6:00 PM.
2. If a shot does not trace, the player will be given one more shot to activate the trace. If it does not trace then, the player will concede the hole and take a score 1 over handicap.
 - 2.1 If the shot is not tracing due to an egregious error by the Toptracer technology, (dropped behind bridge, perfectly fine shots not traced after multiple attempts) and the group agrees, notify a staff member and we will allow the hole to be replayed at the end of the round.
3. Scores are to be recorded on the official scorecard each week provided by the golf shop.
 - 3.1 Any hole left blank will be scored plus 1 for handicap purposes.
 - 3.2 PLEASE WRITE DOWN THE SCORES AFTER EACH HOLE.
 - 3.3 Any group that exits out of the round before recording all scores and verifying the scores with the staff will be given scores of even par and 0 points for the week.
4. Players may only use the tee when teeing off. If the tee is used through the green the hole will be lost.

Handicaps

Player handicaps will be determined on the first night. The golf staff maintains the ability to adjust any player's handicaps if it is deemed that a player is sandbagging based on previous years data. Handicaps will be adjusted each week with each player receiving a set percentage of their handicap.

Scoring

- 1 point per hole for player 1 vs. player 1 net match (9 total).
 - 1 point per hole for player 2 vs. player 2 net match (9 total).
 - 2 points for player 1 vs. player 1 low net match (2 total).
 - 2 points for player 2 vs. player 2 low net match (2 total).
 - 2 points for team vs. team low net match (2 total).
- 24 total points possible for each match when all players are present

No Shows

If your opponent does not show you will receive 6 points for completing your round, and the 2 match points if you shoot your handicap or better. If your opponent arrives late, they will forfeit points for all holes missed as well as match points.